## Algorithm of Snake Run Game

Step 1:- Arrival of snake in the screen which can move vertically(up & down)

Step 2:- Generation of Blocks of variable strength at random locations(moving towards snake horizontally)

Step 3:-Generation Coins of variable strength at random location(moving towards snake horizontally)

```
Step 4:- While Coins move towards snake
 If (Snake catches the Coin )
    Strength of Snake increases
Else
   Strength of Snake remains at its previous value.
Step5-: While blocks moves towards snake
 If(Snake collide with block)
Then strength of Snake will get effected
If(strength of Snake > Block)
Then strength of snake decrease by strength of block
and snake alive and game continues
```

```
Else if (strength of snake < strength of block)

{
Then snake dies and game over.
}
Else
{
Snake passes without colliding with the blocks and its strength remains as it is.
}
If (snake survives 100 coming blocks)
{
Then level completes ,Snake moves to next stage.
}
Else
Game over
}
End.
```